

Quinn Thompson

➤ Asset Artist ◀

ThatQuinnThompson@Gmail.com
www.QuinnThompson.net

Experience

The Mill

New York, NY (August 2021 - present)
CG Artist (Assets)
Modeling, texturing and some look development

Freelance

June 2020 - August 2021
Asset Artist
Freelance work on projects at Psyop, The Mill, and others

The Mill

New York, NY (December 2019 - June 2020)
3D Artist
I worked on a wide variety of modeling/texturing focused tasks as a staff member of the assets team at The Mill NY.

Gulfstream Aerospace Corporation

Savannah, GA (January 2018 - May 2018)
Visual Design Intern
At this full time position, I worked with a team that produces renderings of custom business jets. My tasks included: modeling, scene setup, UV mapping, and texturing.

Education

University of Hertfordshire
Hatfield, Hertfordshire, UK (2018 - 2019)
M.A.
Commendation

Savannah College of Art and Design
Savannah, GA, USA (2015 - 2017)
B.F.A. in Visual Effects
magna cum laude

Cecil College
North East, MD, USA (2012 - 2014)
A.S.
GPA 3.9

Tools

Maya, ZBrush, Mari, Substance Painter, Arnold, Marvelous Designer, SpeedTree, Gaea, Wrap, PhotoScan, Topogun, Photoshop, Illustrator, Premiere Pro, Nuke

Awards

Chickasaw tribal scholarships (2015 - 2019)
SCAD portfolio and academic scholarships (2015 - 2017)